

TOWN OF INGERSOLL

PARKS AND RECREATION DEPARTMENT

VPCC – Pool/Deck Tile Replacement – Pool Slope Repair

Report No. R-084-10

Approval Date: May 3rd, 2010

Mayor Holbrough and Members of Council:

Purpose of Report

To seek Council's approval to utilize Parks and Recreation Department Reserve Funds to correct the pool slope at Victoria Park Community Centre.

Report

It has been brought to the Town's attention by Acapulco Pools that there is a serious safety issue with the slope of the pool from the Tot's Teaching Tank to the Main Pool. The current slope does not meet code and did not meet code when the pool was originally constructed.

When the pool is full of water it is not easy to detect the floor slope and young children have gone under water without warning. Several years ago we installed a lane rope in the Tot's Teaching Tank to help prevent these incidents.

Jamie Lopes our Pool Consultant from Aqua Plans Ltd. and Don Johnson, CBO are recommending that this safety issue be repaired. Acapulco Pools has provided a cost estimate of \$10,000 to repair the slope.

Financial Impact

Project Budget	-	\$ 420,530.
Contract Price – Acapulco Pools	-	\$ 412,470.
Tile & Bond Testing – IRC Building Sciences	-	\$ 4,000.
Consultant Fees – Aqua Plans	-	<u>\$ 4,000.</u>

Nil

In order to repair this safety issue approximately \$10,000 is required. Staff is recommending that the funds for this expenditure come from the following Parks & Recreation Reserve Account: Reserve 748 – Recreation Admin – Youth Centre Sewer Repair. In 2009 the Town approved \$25,000 to cover the water and sewer repair at Fusion. The actual cost of the repair was \$8,364. The balance of this reserve fund is currently \$ 16,636.

Recommendation

THAT Council authorizes staff to proceed with the pool slope repair at a cost of \$10,000.

AND FURTHER THAT the funds for this expenditure come from the Parks and Recreation Reserve Account 748 – Recreation Administration – Youth Centre Sewer Repair.

Respectfully submitted,

Bonnie Ward, Director